

**U.S. ARMY CADET COMMAND (USACC)
JUNIOR RESERVE OFFICERS' TRAINING CORPS (JROTC)
ARMY NATIONAL DRILL TEAM
STANDARD OPERATING PROCEDURES (SOP)
Version 2 as of 06 October 2025**

**(Any changes, deviations or additional information will be posted on
the SOP Updates section of the main event website found below:**

<https://usarmyjrotc.army.mil/the-army-nationals/>



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1. GENERAL OVERVIEW:

a. Purpose: This SOP provides the rules and procedures for USACC's JROTC National Drill Team Championship held annually each Spring. This SOP will prepare JROTC programs for the competition event, to include registration, and arrival at the competition site. USACC will update this SOP as required and provide updated information. The success or failure of your trip depends on your ability to understand and execute in accordance with U.S. Army and USACC regulations and USACC National Drill Team SOP. Please familiarize yourself with this SOP in detail. Any competition questions should be brought to the attention of the Event Director.

2. 2025 USACC NATIONAL DRILL TEAM COMPOSITION AND ENTRY RULES:

a. Brigade Commanders or their designated approval authority will approve all teams attending the USACC Army JROTC National Drill Team Championship based on competition results of their individual Brigade Championships or approved competition qualifiers. The exact location, venue, competition dates and other vital event information will be determined by USACC and distributed to all brigades well in advance of the event.

b. Competition team rules: Each school may enter one or both Divisions (Armed/Unarmed) of the competition so long as each team can stand alone. However, there is no crossover between the two divisions. Cadets will remain in the same division for the duration of the USACC Army Nationals.

c. The USACC National Drill Team Championship will consist of only two divisions with four events in each division.

<u>ARMED DIVISION</u>	<u>UNARMED DIVISION</u>
<u>Armed Inspection:</u> 1 Cdr + 12 Cadets	<u>Unarmed Inspection:</u> 1 Cdr + 12 Cadets
<u>Armed Regulation:</u> 1 Cdr + 12 Cadets	<u>Unarmed Regulation:</u> 1 Cdr + 12 Cadets
<u>Armed Color Guard:</u> 4 Cadets	<u>Unarmed Color Guard:</u> 4 Cadets
<u>Armed Exhibition:</u> 1 Cdr + Min. 9 Cadets	<u>Unarmed Exhibition:</u> 1 Cdr + Min. 9 Cadets
Max. 20 Cadets	Max. 20 Cadets

3. SCORE SHEETS AND SCORE TABULATION: A complete scoring package, including all score sheets and team placement information will be available immediately following the Awards Ceremony (if time permits to prepare them) or they will be copied and emailed or regular mailed to participating schools.

4. COMPETITION JUDGING AND SCORING:

a. The USACC JROTC and its designated agents will coordinate the identification and training of the Judges and scoring officials.

b. Each team will be judged by the same judges within each event. All judges' scoring and decisions are final. As a matter of proper conduct, discussions with judges during the competition or throughout any aspect of the competition is strictly prohibited. Any questions regarding any portion of the competition will be directed at the USACC JROTC Competition Director or Event OIC. Appeals or protests can only be made if there exists clear, undisputable audio and video evidence. All appeals or protests must be filed prior to the conclusion of the specific event under protest.

c. No props of any sort will be used during any event. The use of whistles and horns, or any other artificial noise-making devices are strictly prohibited within the competition building.

d. Commands during the Regulation Drill and Color Guard sequence on the score sheets that are CAPITALIZED and in BOLD PRINT, will require a 5 second pause between the completion of the command and the verbal command to execute the next movement. Teams that fail to pause will result in a 5-point deduction. **Penalty -5 POINTS.**

e. **NOTE:** After each event there will be no interaction between the Judges and any member of the team. The Judges will not provide an out-brief or AAR of the team's performance, so please do not ask. After the team has departed the Drill Pad the JROTC Instructor may now review the score sheets and take pictures of each one. Once they reach the scoring area they will no longer be permitted to do so.

f. Judges will be monitored throughout the day and reminded about the boundaries and consistencies needed to provide fair judging for schools regardless of when they compete during the event. All judges will receive training prior to the competition day which will include event scorecard review and event videos.

5. TIE BREAKING:

a. All ties will be broken by using the following criteria: **OVERALL TIE BREAKER:**

(1) The tying team having the highest number of first place finishes of the four events; (2) the tying team having the highest number of second place finishes of

the four events; (3) the tying team with the highest number of third place finishes of the four events.

EVENT TIE BREAKER:

(1) The highest raw score recorded by the Head Judge; (2) the highest raw score recorded by judge #2; (3) the tying team with the HIGHEST Head Judge score on the "Overall Knowledge" segment of the Unit Inspection scoresheet. (4) the tying team with the HIGHEST Head Judge score on the "Uniform Preparation and Appearance" segment of the Unit Inspection scoresheet.

6. SCHEDULE OF EVENTS

a. USACC will email schools with the teams' competition schedule and updated information at least one week before the competition.

b. Schedules will be made using a randomized assignment model. Conflicts will be resolved through manual input changes. Teams will be provided with a printed copy of their final competition schedule at check-in. Any requested changes must be authorized by the Competition Director.

7. COMPETITION CONDUCT AND DISCIPLINE:

a. Discipline problems are not expected at a national level drill meet of this caliber. The USACC JROTC Event Director reserves the right to remove any individual, group, or entire unit from the event for conduct unbecoming JROTC Cadets or detrimental to the event. This includes misconduct in or around the event competition site and any hotels or common areas inside/outside of the venue. Supervision of the Cadets is the responsibility of USACC JROTC Instructors.

b. During the Awards Ceremony all teams are expected to attend in uniform or team warm-ups. Should a true emergency keep a unit from attending the ceremony, the JROTC Instructor is responsible for notifying his respective Brigade Representative along with notifying the event director.

8. COMPETITION AREA SPECIFICATIONS:

a. Due to the high ceilings and ceremonial nature of the event, OUTDOOR REGULATIONS are in effect throughout all facets of the drill meet. Headgear will be worn and salutes will be rendered during the competition and during the awards ceremony when receiving trophies.

b. Individuals/teams may not be in ANY competition drill area or drill pad at any time other than while performing for a judge. No advance 'walking off the routine' or practice

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before or during the event within the areas. JROTC Instructors will ensure that this does not occur.

c. The general drill area dimensions for each drill pad are as follows:

COMPETITION EVENT	DRILL PAD DIMENSIONS	ENTRANCE AND EXIT GATE SIZES
Armed/Unarmed Inspection	45' x 45'	As directed
Armed/Unarmed Regulation	95' x 85'	25'
Armed/Unarmed Color Guard	55' x 55'	15'
Armed/Unarmed Exhibition	95' x 85'	25'

Commented [JG1]: GENERALLY, you only list the size of the areas in the SOP AFTER you have selected the venue, because not all venues can accommodate all drill sizes. Our Drill Areas at the Ocean Center are not the sizes listed herein for several events.

https://thenationals.net/army-floor_diagram.pdf

d. Drill areas will be connected by traffic pylons and flagging tape or yellow chain and stanchions. All drill areas use designated entrance/exit points. This point will vary depending on the drill area (see maps), but all points are 25' across (except for Inspection areas, Color Guard areas and Solo/Dual and Quad areas which are smaller and diagrammed specifically). These are the only points where a team may enter/exit a drill area. Head Judge placement is marked by an "Orange Cone" with a yellow X, to allow your commander to find this spot easier at a distance. There will be no exception to the Entry and/or Exit Gates.

e. Boundary violations are penalized when a Cadet (or a Cadet's clothing) or their rifle in the armed division comes in contact with any part of the boundary tape or the support cones when properly set. Should the boundary tape or cones become dislodged, a violation will only occur when a Cadet crosses the point where the tape/cone should have been placed had it not been moved. This is a per occurrence penalty. Teams will be assessed a 10-point penalty for each boundary violation.

f. At the start and finish of each event, the Head Judge will have a fixed position designated by the ~~blue~~ HJ cone and ~~yellow~~ X for all events. At no time will teams be permitted to request an exception. The HJ will be required to be in that position for the Report In and Report Out as well rendering courtesies during Eyes Right and Ready Front. Cadets are reminded to Report In and Out to this cone whether the judge is there or not as they may be moving to score the event – they will get there.

g. A 30-inch step is mandatory during much of Inspection, Regulation, and Color Guard. Teams who find their sequences fitting easily inside all event boundaries should closely

review their use of a full 30-inch step where required. Teams who deviate from the 30-inch step will be scored lower in the "technical evaluation" section of the score sheet.

9. COMPETITION GUIDELINES:

- a. With the exception of exhibition events, all score sheets for the Army Nationals have been written under the guidelines of Army TC 3-21.5. Uniforms must be in accordance with AR 670-1 and CCR 145-2. Minor exceptions to these regulations will be highlighted as needed.
- b. Team Rosters will be reviewed the morning of registration to ensure accuracy and compliance with the SOP. Violations which cannot be fixed may result in disqualification.
- c. Teams competing with missing Cadets will incur a **penalty of -25 points per Cadet**.
- d. All support personnel will participate and must attend training prior to the event.
- e. A virtual coach's meeting will be conducted one week prior to the event for last-minute questions and SOP updates. This will be the last opportunity for coaches to ask questions and receive SOP clarification.

10. COMPETING CADET UNIFORM REQUIREMENTS:

- a. All competing Cadets will wear the Army JROTC Cadet Service Uniform (ACSU) IAW CCR 145-2 and AR 670-1 during all events with the exception of the Armed and Unarmed Exhibition.
- b. Cadets competing in Inspection, Regulation, & Color Guard will wear a regulation JROTC uniform. This uniform will be the Class A uniform to include the authorized JROTC headgear, the Grey Beret with the Gold & Black Flash. However, IAW CCR 145-2, 3-19, military academies founded prior to the establishment of Cadet Command (September 1986) are authorized to wear their "Cadet Style" uniforms in lieu of the standard U.S. Army Class A or B.

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c. Uniform Standards:

EVENT	REQUIRED UNIFORM	REQUIRED UNIFORM ITEMS	UNAUTHORIZED UNIFORM ITEMS	MISC ITEMS
INSPECTION	Class A and Grey Beret	All required uniform items. Ribbons and no hanging medals. Nameplate, rank ribbons, and Red cord left shoulder	Ascots, wrist bands, white gloves, colored berets, chrome helmets, and shoe taps	Only authorized ribbons will be worn. Per CCR 145-2. No medals will be worn.
REGULATION	Class A and Grey Beret	All required uniform items. Nameplate, rank ribbons, no hanging medals and Red cord left shoulder	Ascots, wrist bands, white gloves, colored berets, chrome helmets, and shoe taps	
COLOR GUARD	Class A and Grey Beret	All required uniform items. Nameplate, rank ribbons, no hanging medals and White cord left shoulder	Ascots, wrist bands, white gloves, colored berets, chrome helmets, and shoe taps	
EXHIBITION	ACSU or Class B	Headgear is gray beret. No hanging medals	No Taps, tassels, ascots, & SPATS	Nameplates and ribbons may be removed

11. CADET COMMANDER STANDARDS OF PERFORMANCE:

a. Armed Division Commanders will only carry a drill rifle at sling arms. **No Swords or Sabers will be allowed by any cadet in any division.** The Armed Commander will carry the rifle IAW TC 3-21.5

12. DRILL RIFLE REQUIREMENTS & REGULATIONS:

a. M1903 Facsimile Drill Rifle criteria for all Armed Events (Armed Regulation & Exhibition) to include Armed and Unarmed Color Guard. Drill Rifles will adhere to the following standards:

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- All Drill Rifles must be rendered demilitarized by leading the barrel or removing the firing pin.
- All Drill Rifles must weigh a **minimum of 8 lbs.**
- All Drill Rifles must contain a bolt assembly, butt plate, trigger and trigger guard along with an adjustable rifle sling.
- The use of front and rear sights is strongly discouraged and may be removed. Especially for the Armed Exhibition events.
- The Upper Sling Swivel must be removed.
- All Slings will have a minimum of two points of tape wrap for all armed exhibition events. Two of the wraps will be onto the rifle stock itself.
- Rifle slings may be white or black and at the instructor's discretion.

Approved USACC Drill Rifles:

Daisy Drill Rifle: 8.0 lbs

Glendale Drill Rifle X: 8.5 lbs

Glendale Drill America: Rifle 8.5 lbs.

M1 Garand Rifle Demilitarized 10.0lbs

b. Although all team members must compete with the same M1903 Facsimile Rifle during a given event, teams are allowed to use multiple sets of drill rifles for each team event (example: one set for Regulation Drill and a different set for Exhibition) However, all drill rifles will adhere to the above rifle criteria.

* Any unit still utilizing an M1 Garand drill rifle must request an exception to policy no later than 30 days from competition execution from their brigade leadership to compete with the outdated rifles.

c. The definition of a dropped drill rifle is when a Cadet has to physically pick it up off the floor. ***A -5 point penalty is assessed for the 1st dropped rifle on the Head Judge's scoresheet. 2nd and subsequent drops will be assessed -15 points.*** Loss of control of the drill rifle can result in loss of points in handling of the rifle, precision, and overall impression. This applies to all armed exhibition drill events (Team Exhibition to include Solo and Dual Exhibition).

d. No drill rifle will be driven into the marching surface by the barrel. Judges will assess a penalty since the technique damages both the rifle and the drill surface. Do not include this technique in any routine. **A -5 point penalty** will be assessed per occurrence should this occur.

e. Drill rifles can break during competition in a way that is a danger to the Cadet, nearby Cadets, and/or spectators. If this happens, the Cadet should not continue to spin

or toss the rifle. Cadets will immediately replace the rifle according to procedures outlined in this SOP.

f. ALL exhibition judges are instructed to visually inspect and hand-weigh drill rifles at random in the event ready area just before all solo/dual and team exhibition performances. Judges will use a hand-scale to confirm compliance with 8 lb. weight standard if needed. This will be done BEFORE watching the team perform since lighter drill rifles make difficult maneuvers easier to execute and penalties may apply.

ARMED and UNARMED PLATOON INSPECTION

13. GENERAL INSPECTION INFORMATION:

a. Inspection Platoon Composition: **1 Cadet Commander + 12 Cadets**

b. Armed/Unarmed Inspection Platoon will be formed in **4 Squads with 3 Cadets in each**. The Armed Inspection Platoon will be inspected with rifles. The Unarmed Inspection Platoon will be inspected without rifles. Cadets in either Inspection Platoon will not be allowed to cross over. **A Cadet shall only compete in either Armed or Unarmed inspection, not both.**

c. The Head Judge controls the Inspection Room. Instructors of the team being inspected will ensure that only members and parents from their team are in the Inspection Room. VIPS will sit and remain in the rear of the Inspection Room.

d. **Note: The Cadet Commander should be no less than 2 Steps from the HJ and no more than 3 Steps after Open Ranks.**

14. INSPECTION PLATOON PROCEDURES:

a. Just prior to the inspection, spectators for the performing team will be asked to enter and sit in the designated spectator seating inside the inspection area. The unit forms outside the inspection area and awaits the Head Judge's instructions.

b. The HJ will then take their place on the center cone and command the team to report. The Commander will lead the team into the Inspection Area. **The Commander will not enter first and then command the platoon to FALL IN or march in separately from them. The Commander and the team will march in together.**

c. Once the platoon is centered on the Commander they will then go through the Inspection procedures. **The Commander will not check for proper alignment.** Teams that do check for proper alignment will be penalized **-20 points**.

Inspection Procedures:

- (1) The Commander will give Open Ranks, March. **Note: The CDR should be no less than 2 Steps from the HJ and no more than 3 Steps after Open Ranks.**
- (2) Dress Right, Dress. **The commander will not check for alignment.**
- (3) Ready Front
- (4) The Commander will then face about and properly report into the HJ with the minimum of: their school name, the service manual/regulation they are adhering to and the event that they are reporting in and out of. ***“First Sergeant: Acme High School from Richmond, Virginia, Reports In for the Inspection Event. We will be performing in accordance with U.S. Army TC 3-21.5 and our uniforms will be inspected IAW CCR 145-2. We respectfully request permission to utilize your Drill Pad First Sergeant.”***
- (5) The HJ will then direct the Cadet Commander to lead through the inspection. The HJ faces to the half left in marching, and halts directly in front of the squad leader of the first squad. As the HJ faces to the half left in marching, the Cadet Commander faces to the right in marching, inclines, and halts directly in front of the second Cadet in the first squad and on line with and at *Normal Interval* to the right of the HJ.
- (6) When HJ then moves to the rear of the 1st squad. The Cadet Commander will follow the HJ. When the HJ reaches the end of the 1st Squad, the HJ and the Cadet Commander will move directly to their original positions in front of the formation. The Cadet Commander will halt and face the Inspection Platoon.
- (7) Once the Cadet Commander sees that the Judges for the 2nd, 3rd, and 4th Squads have completed their inspection, the Cadet Commander will give the command Close Ranks, March.
- (8) The Cadet Commander will then face about and then verbally report out to the HJ. The HJ will at that time dismiss the Inspection Platoon. Example: ***“First Sergeant: Acme High School from Richmond, Virginia, Reports Out for the Inspection Event. We respectfully request permission to depart your Drill Pad First Sergeant.”***
- (9) The Inspection Platoon will then depart the Drill Pad. Depending on the venue, the team may need to form a column to depart. Upon having the drill floor diagram, practice the best way to leave the floor in a military manner.

d. The Inspection Event will be a comprehensive, head-to-toe assessment covering **uniform wear, personal grooming, and overall appearance**. There will not be a pre-printed list of questions. Cadets should also be prepared to answer **2-3 questions** from the following LET-level topics:

- **Cadet Chain of Command**
- **Wear and Appearance of the Uniform**

- **Drill and Ceremonies**
- **Leadership**
- **Current Events**

Armed Drill Team members will undergo an inspection that includes their assigned **facsimile drill rifle**. Every cadet should anticipate their rifle being inspected during the armed inspection event. Inspectors will be instructed to return the rifle to the cadet in the exact manner it was received. **Cadets will only be asked questions while at the position of Order Arms.**

e. Each Judge will utilize an objective score sheet that will include; uniform deficiencies, knowledge of questions, military bearing and will produce a quantifiable score sheet of the results. This sheet is located at the back of this SOP.

ARMED and UNARMED COLOR GUARD

15. GENERAL COLOR GUARD INFORMATION:

a. Color Guard Team Composition: **4 Cadets: Left Guard, National Color Bearer, Org Color Bearer, Right Guard.**

b. The National Color Bearer will Command the CG Team. Both Guards will be armed with M1903 Facsimile Rifle that falls within the drill rifle criteria above. No exceptions.

c. Color bearers will carry 9'6" or 8' wooden staffs with spearhead finial and ferrule per AR 840-10.

d. The National Colors will be 3' x 4" with 2 ½" gold fringe. The Organizational Colors will be the 3' x 4' grey US Army JROTC colors with 2 ½" scarlet fringe.

* If the JROTC flag is 3'x5' and an organization cannot procure the appropriate size prior to execution, the team has two options:

1. A formal written request endorsed by the brigade leadership with documented proof of logistical constraints can be submitted to substitute the JROTC flag with the state flag.

2. A formal written request endorsed by the brigade leadership with documented proof of logistical constraints can be submitted to substitute a 3'x5' National Colors for the current 3'x4'.

e. Color Guard harnesses will be either black, white, or OD green. All four members of the Color Guard will wear pistol belts matching the harness.

16. COLOR GUARD COMPETITION PROCEDURES:

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a. Teams must report in and out of each event and they must do it verbally to the head judge by the Cadet Commander leading the team. The team will announce their school name, the service manual/regulation they are adhering to and the event that they are reporting in and out of. Example: ***“First Sergeant: Acme High School from Richmond, Virginia, Reports In for the Armed Color Guard Event. We will be performing in accordance with U.S. Army TC 3-21.5. We respectfully request permission to utilize your Drill Pad First Sergeant.”***

b. All verbal commands must be clear, concise commands that contain no grunts or squeaks. All commands will have a clear preparatory command and a distinct command of execution. The entire sequence must be completed from memory. The Cadet Commander will not use notes or assistance to complete the drill sequence.

c. **When the Color Guard (Reports in and Reports Out) they will be 6 steps from and centered on the Head Judge.**

d. There will be a **-25 point deduction** if the colors touch the drill pad at any time after the CG enters and before departing.

ARMED and UNARMED REGULATION

17. GENERAL ARMED AND UNARMED REGULATION INFORMATION:

a. Regulation Platoon Composition: **1 Cadet Commander + 12 Cadets**

b. Armed/Unarmed Regulation Platoons will be formed in **3 Squads with 4 Cadets in each Squad.**

18. ARMED AND UNARMED REGULATION COMPETITION PROCEDURES:

a. Performance sequence will be conducted and evaluated utilizing the sequence found on the attached score sheets and will be followed IAW TC 3-21.5.

b. The Commander must give verbal commands using the correct sequence of commands in the appropriate command voice, distinctiveness, inflection, and cadence. Commanders will not check for alignment at any time during the Regulation Event. Teams that do check for proper alignment will be penalized **-20 points.**

c. The entire sequence must be completed from memory. The Cadet Commander will not use notes or assistance to complete the drill sequence.

d. Armed Regulation Drill Teams must use the M1903 Facsimile rifle with functional bolt and manually execute the inspection phase of the manuals of arms. Teams with

inoperable actions must simulate the inspection phase of the manual of arms. Armed Drill Teams must carry a standard demilitarized M1903 or M1 approved replica rifle of US Army Cadet Command. All rifles must adhere to the criteria above in Paragraph 12, a.

e. Teams must report in and out of each event and they must do it verbally to the head judge by the Cadet Commander leading the team. The team will announce their school name, the service manual/regulation they are adhering to and the event that they are reporting in and out of. **EXAMPLE: “First Sergeant: Acme High School from Richmond, Virginia, Reports In for the Armed Regulation Event. We will be performing in accordance with U.S. Army TC 3-21.5. We respectfully request permission to utilize your Drill Pad First Sergeant.”**

f. The Cadet Commander is the only one who will render the hand salute reporting in or out. **Not the entire team.**

g. **NOTE: When the Armed or Unarmed Regulation Platoon(Reports in and Reports Out) they will be 6 steps from and centered on the Head Judge.**

ARMED and UNARMED PLATOON EXHIBITION

19. GENERAL ARMED AND UNARMED PLATOON EXHIBITION INFORMATION:

a. Exhibition Platoon Composition: **1 Cadet Commander + a minimum of 9 Cadets. Maximum of 20 Cadets.**

b. Platoon Event: Minimum of 6 minutes and maximum of 9 minutes. Time starts when the first Cadet steps on to the drill pad and ends with the last Cadet steps off. This is for all TEAM Exhibition Events.

c. Exhibition Solo and Dual Events: Minimum of 2 minutes and a Maximum of 3 minutes. **Drill Pad Size: 33' x 33'**

20. ARMED AND UNARMED EXHIBITION COMPETITION PROCEDURES:

a. Class B ACSU uniform with beret is the only authorized uniform for the Exhibition Drill Team. However, IAW CCR 145-2, 3-19, military academies founded prior to the establishment of Cadet Command (September 1986) are authorized to wear their “Cadet Style” uniforms in lieu of the standard U.S. Army Class B.

b. The performance routine must be a minimum of six (6) minutes and a maximum of

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nine (9) minutes. The starts when the first Cadet steps on to the drill pad and ends when the last Cadet steps off.

c. Armed Drill Teams must carry a standard demilitarized M1903 or M1 facsimile All drill rifles must adhere to the criteria in paragraph 12,

d. Judging will be based upon the items itemized on the corresponding scoresheet. Specifically, difficulty of performance, each individual Cadet performance in the platoon, synchronization, choreography, creativity, movement, dress, alignment and cover, and utilization of the complete drill area. Judges can and do look at these and many other items when it comes to the degree of difficulty of a team's performance that has nothing to do with the actual marching and/or rifle maneuvers, and this is expected. These items can include the total number of competitors performing on the floor, extreme precision, etc. – not just how much your rifles fly around the drill area. This is PRECISION DRILL – Precision Counts!

e. A "dropped" rifle will result in a point deduction for each occurrence from the total score. The definition of "dropped rifle" is when a drill rifle unintentionally leaves the control of a Cadet and the Cadet has to physically pick the rifle up off the drill pad. Judges will reduce scores for "bobbles" and poor rifle control. **Penalty: 1st dropped rifle -5 points, 2nd and subsequent drops - 15 points each.**

f. Teams changing into exhibition uniforms should do so immediately following their previous event. Teams will have very limited time to change for exhibition competition so plan your time and uniform accordingly. Teams must be in the drill ready area immediately prior to the completion of the team performing ahead of them. Teams that delay an event due to tardiness may be removed and subjectively penalized up to disqualification from that event.

g. If a drill rifle breaks or becomes unusable during any performance or if an additional rifle is to be added in exhibition drill, a back-up drill rifle may be handed to a performing Cadet. This drill rifle hand-off will be made only by a performing Cadet leaving the formation, moving to the boundary, and having a new rifle exchanged with someone just outside the competition area. The Cadet will then rejoin the formation and continue the performance. No added time will be allowed for such an occurrence. This can be done as many times as necessary during a performance.

h. For dangerously risky or long rifle tosses (those longer than a standard front-to-rear formation toss), the rifle **must not travel** in a manner that places anyone other than the intended receiver at risk of being hit. To mitigate this risk, teams should position non-

participating cadets in a "V" or "H" formation, or a similar arrangement that ensures their safety. Failure to comply with this safety measure, particularly with rifles soaring through the air and endangering non-involved team members near the receiver, may lead to your team's disqualification from the exhibition event.

21. SOLO AND DUAL EXHIBITION COMPETITION PROCEDURES:

a. The Army Nationals event will maintain BOTH Armed Solo & Dual competition, as well as Unarmed Dual events. Each team who competes in at least 3 of the 4 team events in any division will be granted ONE competition entry slot. (Armed teams gain ONE SOLO & ONE DUAL entry, Unarmed teams gain ONE DUAL entry).

b. All entries may be male, female or mixed for dual teams. No designation is made between these entries for gender – they are simply ARMED and UNARMED.

c. Drill areas will be 33'x 33' with a designated entry/exit and head judge position for report in & out. All other regulations for exhibition are outlined within this section of the SOP. These areas are outlined on the competition map found on the official Army Nationals website. The time limit for SOLO and DUAL Events is between 2 and 3 minutes.

ANNEX A: Drill Cards**Armed and Unarmed Color Guard**

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS				
Armed Division Color Guard Scoresheet				TOTAL
School Name:				
Team Name:				
HEAD Judge 1				
A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS				
Color Guard Sequence				
	0-3 pts	4-6 pts	7-9 pts	
1. FORWARD MARCH (Enter) (see note 1)				1 Report In - scoring for movements needed to move onto the drill floor, center the colors 6 steps from the head judge & verbally report in. 2 Report Out - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor. 3 Case / Uncase Colors -scoring for all of the movements required to correctly uncase/case the colors. 4. Cases are placed inside the belt, the guards move back to their position and execute right should arms without command.
2. Sling Arms				
3. POST	0-19	20-39	40-50	
4. Uncase Colors (See note 3)				
5. Present ARMS\Order ARMS				
6. POST (see note 4)				
7. REPORT IN (VERBAL)	0-5	6-15	16-25	
8. Colors Reverse, MARCH				
9. Left Wheel, MARCH				
10. Colors Reverse, MARCH				
11. COLOR GUARD HALT (Opposite HJ Cone)				Penalties 1. Boundary Violations: Occurrences@10 points per _____ 2. Pause Violations: Occurrences @ 5 points per _____ 3. Uneven/Improper Cadence Minor (-20pts) or Major (-50 pts) Specify Deduction = _____ 4. Uniform Violations: Minor (20 pts) or Major (-50 pts) Specify Deduction = _____ PENALTY TOTAL = _____
12. Order, COLORS				
13. Parade, REST				
14. Color Guard, ATTENTION				
15 Carry, COLORS				
16. Forward, MARCH				
17. Right Wheel, MARCH				
18. Right Wheel, MARCH				
19. Colors Reverse, MARCH				
20. Eyes, RIGHT				
21. Ready, FRONT				Total Points = 400 JUDGES Total Points =
22. Left Wheel, MARCH				
23. Left Wheel, MARCH				
24. Left Wheel, MARCH				
25. COLOR GUARD HALT				
26. REPORT OUT (VERBAL) (see note 2)	0-5	6-15	16-25	
27. Case The COLORS (see note 3)	0-19	20-39	40-50	
28. DEPART THE DRILL PAD				
OVERALL TECHNICAL SCORE	0-5	6-15	16-25	
OVERALL PRECISION SCORE	0-5	6-15	16-25	
Judges Name:				
Judge's Notes:				
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing				

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS				
Armed Division Color Guard Scoresheet				
School Name:				TOTAL
Team Name:				
JUDGE 2,3,4				
A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS				
Color Guard Sequence	0-3 pts	4-6 pts	7-9 pts	
1. FORWARD MARCH (Enter) (see note 1)				1 Report In - scoring for movements needed to move onto the drill floor, center the colors 6 steps from the head judge & verbally report in. 2 Report Out - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor. 3 Case / Uncase Colors -scoring for all of the movements required to correctly uncase/case the colors. 4. Cases are placed inside the belt, the guards move back to their position and execute right should arms without command.
2. Sling Arms				
3. POST	0-19	20-39	40-50	
4. Uncase Colors (See note 3)				
5. Present ARMS\Order ARMS				
6. POST (see note 4)				
7. REPORT IN (VERBAL)	0-5	6-15	16-25	
8. Colors Reverse, MARCH				
9. Left Wheel, MARCH				
10. Colors Reverse, MARCH				
11. COLOR GUARD HALT (Opposite HJ Cone)				Penalties 1. Boundary Violations: Occurrences@10 points per _____ 2. Pause Violations: Occurrences @ 5 points per _____ 3. Uneven/Improper Cadence Minor (-20pts) or Major (-50 pts) Specify Deduction = _____ 4. Uniform Violations: Minor (20 pts) or Major (-50 pts) Specify Deduction = _____ PENALTY TOTAL = _____
12. Order, COLORS				
13. Parade, REST				
14. Color Guard, ATTENTION				
15 Carry, COLORS				
16. Forward, MARCH				
17. Right Wheel, MARCH				
18. Right Wheel, MARCH				
19. Colors Reverse, MARCH				
20. Eyes, RIGHT				
21. Ready, FRONT				Total Points = 400 JUDGES Total Points =
22. Left Wheel, MARCH				
23. Left Wheel, MARCH				
24. Left Wheel, MARCH				
25. COLOR GUARD HALT				
26. REPORT OUT (VERBAL) (see note 2)	0-5	6-15	16-25	
27. Case The COLORS (see note 3)	0-19	20-39	40-50	
28. DEPART THE DRILL PAD				
OVERALL TECHNICAL SCORE	0-5	6-15	16-25	
OVERALL PRECISION SCORE	0-5	6-15	16-25	
Judge's Notes:				
- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing				

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS				
Unarmed Division Color Guard Scoresheet				
School Name:			TOTAL OF ALL 4 SCORE SHEETS	
TEAM NAME:				
HEAD JUDGE 1				
A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS				
Color Guard Sequence				
	0-3 pts	4-6 pts	7-9 pts	
1. FORWARD MARCH (Enter) (see note 1)				1 Report In - scoring for movements needed to move onto the drill floor, center the colors 6 steps from the head judge & verbally report in. 2 Report Out - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor. 3 Case / Uncase Colors -scoring for all of the movements required to correctly uncase/case the colors. 4. Cases are placed inside the belt, the guards move back to their position and execute right shoulder arms without command.
2. Sling Arms				
3. POST	0-19	20-39	40-50	
4. Uncase Colors (See note 3)				
5. Present ARMS\Order ARMS				
6. POST (see note 4)				
7. REPORT IN (VERBAL)	0-5	6-15	16-25	
8. Colors Reverse, MARCH				
9. Left Wheel, MARCH				
10. Colors Reverse, MARCH				
11. COLOR GUARD HALT (Opposite HJ Cone)				Penalties 1. Boundary Violations: Occurrences @ 10 points per _____ 2. Pause Violations: Occurrences @ 5 points per _____ 3. Uneven/Improper Cadence Minor (-20pts) or Major (-50 pts) Specify Deduction = _____ 4. Uniform Violations: Minor (20 pts) or Major (-50 pts) Specify Deduction = _____ PENALTY TOTAL = _____
12. Order, COLORS				
13. Parade, REST				
14. Color Guard, ATTENTION				
15 Carry, COLORS				
16. Forward, MARCH				
17. Right Wheel, MARCH				
18. Right Wheel, MARCH				
19. Colors Reverse, MARCH				
20. Eyes, RIGHT				
21. Ready, FRONT				Total Points = 400 JUDGES Total Points =
22. Left Wheel, MARCH				
23. Left Wheel, MARCH				
24. Left Wheel, MARCH				
25. COLOR GUARD HALT				
26. REPORT OUT (VERBAL) (see note 2)	0-5	6-15	16-25	
27. Case The COLORS (see note 3)	0-19	20-39	40-50	
28. DEPART THE DRILL PAD				
OVERALL TECHNICAL SCORE	0-5	6-15	16-25	
OVERALL PRECISION SCORE	0-5	6-15	16-25	
Judges Name:				
Judge's Notes:				
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing				

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS				
Unarmed Division Color Guard Scoresheet				
School Name:			TOTAL OF ALL 4 SCORE SHEETS	
TEAM NAME:				
JUDGE 2,3,4				
A 5-second pause must be maintained after executing BOLD UPPERCASE COMMANDS				
Color Guard Sequence				
	0-3 pts	4-6 pts	7-9 pts	
1. FORWARD MARCH (Enter) (see note 1)				1 Report In - scoring for movements needed to move onto the drill floor, center the colors 6 steps from the head judge & verbally report in. 2 Report Out - scoring for movements needed to center the colors on the head judge, verbally report out, then leave the drill floor. 3 Case / Uncase Colors -scoring for all of the movements required to correctly uncase/case the colors. 4. Cases are placed inside the belt, the guards move back to their position and execute right should arms without command.
2. Sling Arms				
3. POST	0-19	20-39	40-50	
4. Uncase Colors (See note 3)				
5. Present ARMS\Order ARMS				
6. POST (see note 4)				
7. REPORT IN (VERBAL)	0-5	6-15	16-25	
8. Colors Reverse, MARCH				
9. Left Wheel, MARCH				
10. Colors Reverse, MARCH				
11. COLOR GUARD HALT (Opposite HJ Cone)				Penalties 1. Boundary Violations: Occurrences@10 points per _____ 2. Pause Violations: Occurrences @ 5 points per _____ 3. Uneven/Improper Cadence Minor (-20pts) or Major (-50 pts) Specify Deduction = _____ 4. Uniform Violations: Minor (20 pts) or Major (-50 pts) Specify Deduction = _____ PENALTY TOTAL = _____
12. Order, COLORS				
13. Parade, REST				
14. Color Guard, ATTENTION				
15 Carry, COLORS				
16. Forward, MARCH				
17. Right Wheel, MARCH				
18. Right Wheel, MARCH				
19. Colors Reverse, MARCH				
20. Eyes, RIGHT				
21. Ready, FRONT				Total Points = 400 JUDGES Total Points =
22. Left Wheel, MARCH				
23. Left Wheel, MARCH				
24. Left Wheel, MARCH				
25. COLOR GUARD HALT				
26. REPORT OUT (VERBAL) (see note 2)	0-5	6-15	16-25	
27. Case The COLORS (see note 3)	0-19	20-39	40-50	
28. DEPART THE DRILL PAD				
OVERALL TECHNICAL SCORE	0-5	6-15	16-25	
OVERALL PRECISION SCORE	0-5	6-15	16-25	
Judges Name / Notes:				
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing				

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

Armed and Unarmed Regulation

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Armed Division - Platoon Regulation			
School Name:		Card Total	
Team Name:			
Head Judge			
BOLD UPPERCASE GREYED COMMANDS require a 5-second pause			
Total points = 400		Score below	
	1 2 3 4 5 6 7		1 2 3 4 5 6 7
1 FORWARD MARCH (Enter)		30 Port Arms	
2 Column Left, MARCH/Platoon Halt		31 Column Left, MARCH	
3 Inspection, Port, Order (Center on HJ)	2 4 6 8 # # #	32 Change Step, MARCH	
4 REPORT IN (VERBAL)		33 Mark Time, MARCH (5 seconds)	
5 Parade, REST		34 Forward MARCH	
6 Platoon, ATTENTION		35 Column Left March	
7 15-COUNT MANUAL ARMS	2 4 6 8 # # #	36 Right Shoulder, ARMS	
8 Count, OFF		37 Platoon HALT	
9 Open Ranks, MARCH		38 Forward MARCH	
10 Close Ranks, MARCH		39 Counter Column, MARCH	
11 Left Step, MARCH (Platoon HALT)		40 Counter Column, MARCH	
12 Left, FACE		41 Column Left MARCH	
13 Right Step MARCH (Platoon HALT)		42 Column 1/2 Left MARCH	
14 About, FACE		43 Column 1/2 Left MARCH	
15 Right Shoulder, ARMS		44 Rear MARCH	
16 Forward MARCH		45 Rear MARCH	
17 Column Right MARCH		46 Platoon HALT	
18 Column Right MARCH		47 Forward MARCH	
19 Column Right MARCH		48 Eyes RIGHT	
20 Left Flank MARCH		49 Ready FRONT	
21 Right Flank MARCH		50 Column Left MARCH	
22 Platoon, HALT		51 Left Shoulder ARMS	
23 Column Left, MARCH		52 Column Left MARCH	
24 Rear, MARCH		53 Left Flank MARCH	
25 Rear, MARCH		54 Right Flank MARCH	
26 Platoon HALT		55 Platoon HALT	
27 File From The Right, MARCH		56 Left FACE	
28 Platoon, HALT		57 REPORT OUT (Verbal)	
29 Column Of Threes To The Left, MARCH		58 Depart The Drill Pad	
29 Column Of Threes To The Left, MARCH		58 Depart The Drill Pad	
*FWD March (ENTER): Enter drill floor together in a military fashion. Front/center the platoon 6 steps from HJ to C/CDR & 3 steps from C/CDR to the unit.			
**15-Count Manual of Arms: consists of: right shoulder, left shoulder, (port), present, order arms. Movements are executed at the standard military cadence.			
***Cadet Commander will VERBALLY report out and then command the unit to depart the drill floor in a precision military fashion (floor departure is unscored).			
Judges Overall Scoring Section 30 total points Technical Impression...(0-15) (adherence to service/meet regulation) Precision Impression...(0-15) (overall precision displayed by unit)		PENALTIES (list number of occurrences) _____ Boundary Violations (-10 ea) _____ Pause Violations (-5 ea) _____ Uneven/Poor Cadence (Minor (-20)/Major (-50)) _____ Uniform Violations (Minor (-20)/Major (-50)) _____ Missing Cadet: 25 points for each Cadet	
Judge's Name: _____			
Notes: _____			
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing			

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Armed Division - Platoon Regulation		
School Name:		Card Total
Team Name:		
JUDGES 2, 3, 4 (Circle Judge)		
BOLD UPPERCASE GREYED COMMANDS require a 5-second pause		
Total points = 400	1 2 3 4 5 6 7	Score below 1 2 3 4 5 6 7
1 FORWARD MARCH (Enter)		30 Port Arms
2 Column Left, MARCH/Platoon Halt		31 Column Left, MARCH
3 Inspection, Port, Order (Center on HJ)	2 4 6 8 # # #	32 Change Step, MARCH
4 REPORT IN (VERBAL)		33 Mark Time, MARCH (5 seconds)
5 Parade, REST		34 Forward MARCH
6 Platoon, ATTENTION		35 Column Left March
7 15-COUNT MANUAL ARMS	2 4 6 8 # # #	36 Right Shoulder, ARMS
8 Count, OFF		37 Platoon HALT
9 Open Ranks, MARCH		38 Forward MARCH
10 Close Ranks, MARCH		39 Counter Column, MARCH
11 Left Step, MARCH (Platoon HALT)		40 Counter Column, MARCH
12 Left, FACE		41 Column Left MARCH
13 Right Step MARCH (Platoon HALT)		42 Column 1/2 Left MARCH
14 About, FACE		43 Column 1/2 Left MARCH
15 Right Shoulder, ARMS		44 Rear MARCH
16 Forward MARCH		45 Rear MARCH
17 Column Right MARCH		46 Platoon HALT
18 Column Right MARCH		47 Forward MARCH
19 Column Right MARCH		48 Eyes RIGHT
20 Left Flank MARCH		49 Ready FRONT
21 Right Flank MARCH		50 Column Left MARCH
22 Platoon, HALT		51 Left Shoulder ARMS
23 Column Left, MARCH		52 Column Left MARCH
24 Rear, MARCH		53 Left Flank MARCH
25 Rear, MARCH		54 Right Flank MARCH
26 Platoon HALT		55 Platoon HALT
27 File From The Right, MARCH		56 Left FACE
28 Platoon, HALT		57 REPORT OUT (Verbal)
29 Column Of Threes To The Left, MARCH		58 Depart The Drill Pad
*FWD March (ENTER): Enter drill floor together in a military fashion. Front/center the platoon 6 steps from HJ to C/CDR & 3 steps from C/CDR to the unit. **15-Count Manual of Arms: consists of: right shoulder, left shoulder, (port), present, order arms. Movements are executed at the standard military cadence. ***Cadet Commander will VERBALLY report out and then command the unit to depart the drill floor in a precision military fashion (floor)		
Judges Overall Scoring Section 30 total points		
Technical impression...(0-15) _____ (adherence to service/meet regulation) Precision Impression...(0-15) _____ (overall precision displayed by unit)		
Judge's Name: _____ Notes: _____		
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing		

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 US ARMY JROTC DRILL TEAM CHAMPIONSHIPS Unarmed Division - Platoon Regulation								
School Name:		Card Total						
Team Name:								
Head Judge								
BOLD UPPERCASE GREYED COMMANDS require a 5-second pause								
Total points = 400								
		1	2	3	4	5	6	7
1	FORWARD MARCH (Enter) *							
2	Column Left, MARCH/Platoon Halt							
3	REPORT IN (VERBAL)							
4	Parade , REST							
5	Platoon, ATTENTION							
6	PRESENT ARMS							
7	Order, ARMS							
8	COUNT OFF							
9	Close Interval, MARCH							
10	Normal Interval, MARCH							
11	Right FACE							
12	Left, FACE							
13	Open Ranks, MARCH							
14	CLOSE RANKS MARCH							
15	Left Step, MARCH (Platoon HALT)							
16	Left FACE							
17	Right Step March (Platoon HALT)							
18	About FACE							
19	Forward MARCH							
20	Column Right MARCH							
21	Column Right MARCH							
22	Column Right MARCH							
23	Left Flank MARCH							
24	Right Flank MARCH							
25	Platoon, HALT							
26	Column Left, MARCH							
27	Rear MARCH							
28	Rear MARCH							
29	Platoon, HALT							
30	File From The Right, MARCH							
31	PLATOON HALT							
32	Column Of Threes To The Left, MARCH							
33	Column Left, MARCH							
34	Change Step, MARCH							
35	Mark Time, MARCH (5 seconds)							
36	PLATOON HALT							
37	Forward MARCH							
38	Column Left, MARCH							
39	Counter Column, MARCH							
40	Counter Column, MARCH							
41	Column Left MARCH							
42	Column 1/2 Left MARCH							
43	Column 1/2 Left MARCH							
44	Rear MARCH							
45	Rear MARCH							
46	PLATOON HALT							
47	Forward MARCH							
48	Eyes RIGHT							
49	Ready FRONT							
50	Column Left MARCH							
51	Half Step MARCH							
52	Forward MARCH							
53	Column Left MARCH							
54	Left Flank MARCH							
55	Right Flank MARCH							
56	Platoon HALT							
57	Left FACE							
58	REPORT OUT (Verbal)							
59	Depart The Drill Pad							

*FWD March (ENTER): Enter drill floor together in a military fashion. Front/center the platoon 6 steps from HJ to C/CDR & 3 steps from C/CDR to the unit.

** Cadet Commander will VERBALLY report out and then command the unit to depart the drill floor in a precision military fashion (floor departure is unscored).

Judges Overall Scoring Section 30 total points	PENALTIES (list number of occurrences)
Technical impression...(0-15)	Boundary Violations (-10ea)
(adherence to service/meet regulation)	Pause Violations (-5 ea)
Precision Impression...(0-15)	Uneven/Poor Cadence (Minor (-20)/Major (-50))
(overall precision displayed by unit)	Uniform Violations (Minor (-20)/Major (-50))
	Incorrect Commands (-5 ea)"
	Missing Cadet: -25 points for each Cadet

Judge's Name: _____

Notes

Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Unarmed Division - Platoon Regulation		Card Total	
School Name:			
Team Name:			
JUDGES 2, 3, 4 (Circle One)			
BOLD UPPERCASE GREYED COMMANDS require a 5-second pause			
Total points = 400			
	1 2 3 4 5 6 7		1 2 3 4 5 6 7
1	FORWARD MARCH (Enter)		31 PLATOON HALT
2	Column Left, MARCH/Platoon Halt		32 Column Of Threes To The Left, MARCH
3	REPORT IN (VERBAL)		33 Column Left, MARCH
4	Parade , REST		34 Change Step, MARCH
5	Platoon, ATTENTION		35 Mark Time, MARCH (5 seconds)
6	PRESENT ARMS		36 PLATOON HALT
7	Order, ARMS		37 Forward MARCH
8	COUNT OFF		38 Column Left, MARCH
9	Close Interval, MARCH		39 Counter Column, MARCH
10	Normal Interval, MARCH		40 Counter Column, MARCH
11	Right FACE		41 Column Left MARCH
12	Left, FACE		42 Column 1/2 Left MARCH
13	Open Ranks, MARCH		43 Column 1/2 Left MARCH
14	CLOSE RANKS MARCH		44 Rear MARCH
15	Left Step, MARCH (Platoon HALT)		45 Rear MARCH
16	Left FACE		46 PLATOON HALT
17	Right Step March (Platoon HALT)		47 Forward MARCH
18	About FACE		48 Eyes RIGHT
19	Forward MARCH		49 Ready FRONT
20	Column Right MARCH		50 Column Left MARCH
21	Column Right MARCH		51 Half Step MARCH
22	Column Right MARCH		52 Forward MARCH
23	Left Flank MARCH		53 Column Left MARCH
24	Right Flank MARCH		54 Left Flank MARCH
25	Platoon, HALT		55 Right Flank MARCH
26	Column Left, MARCH		56 Platoon HALT
27	Rear MARCH		57 Left FACE
28	Rear MARCH		58 REPORT OUT (Verbal)
29	Platoon, HALT		59 Depart The Drill Pad
30	File From The Right, MARCH		
*FWD March (ENTER): Enter drill floor together in a military fashiopn. Front/center the platoon 6 steps from HJ to C/CDR & 3 steps from C/CDR to the unit. ** Cadet Commander will VERBALLY report out and then command the unit to depart the drill floor in a precision military fashion (floor departure is unscored).			
Judges Overall Scoring Section 30 total points			
Technical Impression...(0-15) _____ (adherence to service/meet regulation)			
Precision Impression...(0-15) _____ (overall precision displayed by unit)			
Judge's Name: _____			
Notes			
Common: AL - Alignment / DAC - Dress/Alignment/Cover / OS - Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing			

Armed and Unarmed Inspection

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Armed Division - Inspection					
School Name:					Total
Team Name:					
HEAD Judge 1					
	Max Points	Poor	Average	Exceptional	Notes
Correct Inspection Procedures Correct formation, open ranks, salutes, verbal requirements, etc.	35	1 - 7	8 - 28	29 - 35	
Entry / Exit Overall Quality Marching quality, general team performance enter/exit	35	1 - 7	8 - 28	29 - 35	
Team Unity, Snap & Pop Is the unit "locked on" and tight or just going through the motions	35	1 - 7	8 - 28	29 - 35	
Overall Commander Score Verbal projection, presence, bearing, movements of CMDR	35	1 - 7	8 - 28	29 - 35	
Handling of the Weapon Weapon maneuvers as per manual, smooth & well-rehearsed	35	1 - 7	8 - 28	29 - 35	
Personal Hygiene To include breath, nails, shave, facial hair, and overall grooming	35	1 - 7	8 - 28	29 - 35	
Uniform Preparation & Appearance Uniform prepared as per regs, attention to detail	35	1 - 7	8 - 28	29 - 35	
Position of Attention / Bearing Cadet correct position of attention & bearing displayed at all times	35	1 - 7	8 - 28	29 - 35	
Confidence & Intensity Solid, self-assured demeanor with laser focus sharpness	35	1 - 7	8 - 28	29 - 35	
Overall Unit Impression Taken in total, how impressive was the entire unit?	35	1 - 7	8 - 28	29 - 35	
Overall Knowledge Correctness & depth of all responses given to judge	50	1 - 12	13 - 37	38 - 50	
Total Inspection Points		400			
*Any score in the POOR category above MUST have details written below					
"PENALTIES (list number of occurrences)"		FILL OUT IF UNIT IS OUTSIDE REQUIRED NUMBER OF PARTICIPANTS Penalty - 25 points per missing cadet: (12 cadets + cadet cmdr REQUIRED) Unit Missing One Cadet -25 Unit Missing Two Cadets -50			
_____ Incorrect Commands (-5 ea) _____ Boundary Violations (-10ea) _____ Pause Violations (-5 ea) _____ Exhibition Uniform Items (-5 ea) _____ Missing Cadet (-25 points each) _____ Other: _____					
Judge's Name:					
Notes:					
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing					

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS					
Armed Division - Inspection					
School Name:					Total
Team Name:					
Judge 2, 3, 4 (Circle One)					
	Max Points	Poor	Average	Exceptional	Notes
Correct Inspection Procedures Correct formation, open ranks, salutes, verbal requirements, etc.	35	1 - 7	8 - 28	29 - 35	
Entry / Exit Overall Quality Marching quality, general team performance enter/exit	35	1 - 7	8 - 28	29 - 35	
Team Unity, Snap & Pop Is the unit "locked on" and tight or just going through the motions	35	1 - 7	8 - 28	29 - 35	
Overall Commander Score Verbal projection, presence, bearing, movements of CMDR	35	1 - 7	8 - 28	29 - 35	
Handling of the Weapon Weapon maneuvers as per manual, smooth & well-rehearsed	35	1 - 7	8 - 28	29 - 35	
Personal Hygiene To include breath, nails, shave, facial hair, and overall grooming	35	1 - 7	8 - 28	29 - 35	
Uniform Preparation & Appearance Uniform prepared as per regs, attention to detail	35	1 - 7	8 - 28	29 - 35	
Position of Attention / Bearing Cadet correct position of attention & bearing displayed at all times	35	1 - 7	8 - 28	29 - 35	
Confidence & Intensity Solid, self-assured demeanor with laser focus sharpness	35	1 - 7	8 - 28	29 - 35	
Overall Unit Impression Taken in total, how impressive was the entire unit?	35	1 - 7	8 - 28	29 - 35	
Overall Knowledge Correctness & depth of all responses given to judge	50	1 - 12	13 - 37	38 - 50	
Total Inspection Points		400			
*Any score in the POOR category above MUST have details written below					
Judge's Name:					
Notes:					
Common: AL - Alignment / DAC - Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing					

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Unarmed Division Inspection Scoresheet					
School Name:					Total
Team Name:					
HEAD Judge 1					
	Max Points	Poor	Average	Exceptional	Notes
Entry / Exit Overall Quality Marching quality, general team performance enter/exit	35	1 - 7	8 - 28	29 - 35	
General Team Positioning Unit dress & cover, distance, interval, centering, related	35	1 - 7	8 - 28	29 - 35	
Team Unity, Snap & Pop Is the unit "locked on" and tight or just going through the motions	35	1 - 7	8 - 28	29 - 35	
Overall Commander Score Verbal projection, presence, bearing, movements of CMDR	35	1 - 7	8 - 28	29 - 35	
Correct Inspection Procedures Correct formation, open ranks, salutes, verbal requirements, etc.	35	1 - 7	8 - 28	29 - 35	
Personal Hygiene To include breath, nails, shave, facial hair, and overall grooming	35	1 - 7	8 - 28	29 - 35	
Uniform Preparation & Appearance Uniform prepared as per regs, attention to detail	35	1 - 7	8 - 28	29 - 35	
Position of Attention / Bearing Cadet correct position of attention & bearing displayed at all times	35	1 - 7	8 - 28	29 - 35	
Confidence & Intensity Solid, self-assured demeanor with laser focus sharpness	35	1 - 7	8 - 28	29 - 35	
Overall Unit Impression Taken in total, how impressive was the entire unit?	35	1 - 7	8 - 28	29 - 35	
Overall Knowledge Correctness & depth of all responses given to judge	50	1 - 12	13 - 37	38 - 50	
Total Inspection Points		400			
*Any score in the POOR category above MUST have details written below					
"PENALTIES (list number of occurrences)"					FILL OUT IF UNIT IS OUTSIDE REQUIRED NUMBER OF PARTICIPANTS Penalty - 25 points per missing cadet: (12 cadets + cadet cmdr REQUIRED) Unit Missing One Cadet -25 Unit Missing Two Cadets -50
___ Incorrect Commands (-5 ea)"					
___ Boundary Violations (-10ea)					
___ Pause Violations (-5 ea)					
___ Exhibition Uniform Items (-5 ea)					
___ Missing Cadet (-25 points each)					
___ Other: _____					
Judge's Name:					
Notes:					
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing					

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS					
Unarmed Division Inspection Scoresheet					
School Name:					Total
Team Name:					
Judge 2, 3, 4 (Circle One)					
	Max Points	Poor	Average	Exceptional	Notes
Entry / Exit Overall Quality Marching quality, general team performance enter/exit	35	1 - 7	8 - 28	29 - 35	
General Team Positioning Unit dress & cover, distance, interval, centering, related	35	1 - 7	8 - 28	29 - 35	
Team Unity, Snap & Pop Is the unit "locked on" and tight or just going through the motions	35	1 - 7	8 - 28	29 - 35	
Overall Commander Score Verbal projection, presence, bearing, movements of CMDR	35	1 - 7	8 - 28	29 - 35	
Correct Inspection Procedures Correct formation, open ranks, salutes, verbal requirements, etc.	35	1 - 7	8 - 28	29 - 35	
Personal Hygiene To include breath, nails, shave, facial hair, and overall grooming	35	1 - 7	8 - 28	29 - 35	
Uniform Preparation & Appearance Uniform prepared as per regs, attention to detail	35	1 - 7	8 - 28	29 - 35	
Position of Attention / Bearing Cadet correct position of attention & bearing displayed at all times	35	1 - 7	8 - 28	29 - 35	
Confidence & Intensity Solid, self-assured demeanor with laser focus sharpness	35	1 - 7	8 - 28	29 - 35	
Overall Unit Impression Taken in total, how impressive was the entire unit?	35	1 - 7	8 - 28	29 - 35	
Overall Knowledge Correctness & depth of all responses given to judge	50	1 - 12	13 - 37	38 - 50	
Total Inspection Points		400			
*Any score in the POOR category above MUST have details written below					
Judge's Name:					
Notes:					
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing					

Armed and Unarmed Exhibition

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Armed Division - Team Exhibition						
School Name		TOTAL POINTS		TOTAL OF ALL SCORE SHEETS		
Team Name						
Head Judge #1						
Performance Overview		Max Points	Poor*	Average	Exceptional	Notes
Routine COMPOSITION & FLOW Routine is unique & well constructed w/ fitting transitions		30	1 - 6	7 - 24	25 - 30	
Cadet APPEARANCE Overall preparation & presentation		30	1 - 6	7 - 24	25 - 30	
REPORT IN & REPORT OUT Verbal report in/out; all movements to enter/exit floor		30	1 - 6	7 - 24	25 - 30	
OVERALL IMPRESSION Subjective score of entire routine as presented		30	1 - 6	7 - 24	25 - 30	
Cadet BEARING Body & facial control, military carriage		30	1 - 6	7 - 24	25 - 30	
Cadet MARCHING Dress, alignment and marching proficiency; use of drill floor		30	1 - 6	7 - 24	25 - 30	
Movement VARIETY Diversity of movements to display overall excellence		30	1 - 6	7 - 24	25 - 30	
Movement DIFFICULTY Cadence changes, interweaving and other difficult marching		30	1 - 6	7 - 24	25 - 30	
Movement PRECISION Exacting, flawless & meticulous maneuvers – “anti-sloppy”		30	1 - 6	7 - 24	25 - 30	
Routine SHOWMANSHIP Flair, style and “wow factor” that turns heads / rivets watchers		30	1 - 6	7 - 24	25 - 30	
Handling of the RIFLE Weapon maneuvers & manipulation look skilled & effortless		30	1 - 6	7 - 24	25 - 30	
Routine DIFFICULTY (Aerial) Rifle spins, tosses and throws that leave the hand		30	1 - 10	7 - 24	25 - 30	
MILITARY Flavor Routine proudly befits a military competition		40	1 - 8	9 - 32	33 - 40	
Total Exhibition Drill Points		400				
*Any score in the POOR category above MUST have details written below			Total Points	FEEDBACK		
Number PENALTIES – HEAD JUDGE ONLY						
Boundary Violations @10 points each occurrence						
Dropped weapons @ 5 points for 1st occurrence/Second and subsequent will be 15 points						
Seconds over/under time @ 1 point per second (Minimum 6 minutes - Maximum 9 Minutes)						
TOTAL PENALTY POINTS						
Judge's Name:						
Notes:						
Common: AL - Alignment / DAC - Dress/Alignment/Cover / OS - Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing						

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2026 ARMY JROTC DRILL TEAM CHAMPIONSHIPS					
Unarmed Division - Team Exhibition					
School Name	TOTAL POINTS				
Team Name	TOTAL OF ALL SCORE SHEETS				
Head Judge #1					
Performance Overview	Max Points	Poor*	Average	Exceptional	Notes
REPORT IN Verbal report in; all movements to enter floor & report in to HJ	30	1 - 6	7 - 24	25 - 30	
REPORT OUT Verbal report out; all movements to report out to HJ & exit floor	30	1 - 6	7 - 24	25 - 30	
Team/Cadet APPEARANCE Overall preparation & presentation	30	1 - 6	7 - 24	25 - 30	
Routine FLOOR USE Meaningful use of the entire Drill Floor	30	1 - 6	7 - 24	25 - 30	
Routine COMPOSITION & FLOW Routine is unique & well constructed w/ fitting transitions	30	1 - 6	7 - 24	25 - 30	
Team/Cadet BEARING Body & facial control, military carriage	30	1 - 6	7 - 24	25 - 30	
Team/Cadet MARCHING Dress, alignment and marching proficiency; use of drill floor	30	1 - 6	7 - 24	25 - 30	
Movement VARIETY Diversity of movements to display overall excellence	30	1 - 6	7 - 24	25 - 30	
Movement DIFFICULTY Routine as presented required MUCH PRACTICE	30	1 - 6	7 - 24	25 - 30	
Movement PRECISION Exacting, flawless & meticulous maneuvers – “anti-sloppy”	30	1 - 6	7 - 24	25 - 30	
Routine SHOWMANSHIP Flair, style and “wow factor” that turns heads / rivets watchers	30	1 - 6	7 - 24	25 - 30	
OVERALL IMPRESSION Subjective score of entire routine as presented	30	1 - 6	7 - 24	25 - 30	
MILITARY Flavor Routine proudly befits a military competition	40	1 - 8	9 - 32	33 - 40	
Total Exhibition Drill Points	400				
*Any score in the POOR category above MUST have details written below		FEEDBACK			
Number	PENALTIES – HEAD JUDGE ONLY	Total			
	Boundary Violations @ 10 points each occurrence				
	Seconds over/under time @ 1 point per second (Minimum 6 minutes - Maximum 9 Minutes)				
	Missing Cadet: -25 points each (12 cadets + c/CDR MIN.- No MAX Limit)				
	TOTAL PENALTY POINTS				
Judge's Name:					
Notes:					
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing					

USACC, JROTC ARMY NATIONAL DRILL TEAM SOP V2

 2024 ARMY JROTC DRILL TEAM CHAMPIONSHIPS Unarmed Division - Team Exhibition							
School Name						TOTAL POINTS	
Team Name							
Judge #2, 3, 4							
Performance Overview		Max Points	Poor*	Average	Exceptional	Notes	
REPORT IN		30	1 - 6	7 - 24	25 - 30		
Verbal report in; all movements to enter floor & report in to HJ							
REPORT OUT		30	1 - 6	7 - 24	25 - 30		
Verbal report out; all movements to report out to HJ & exit floor							
Team/Cadet APPEARANCE		30	1 - 6	7 - 24	25 - 30		
Overall preparation & presentation							
Routine FLOOR USE		30	1 - 6	7 - 24	25 - 30		
Meaningful use of the entire Drill Floor							
Routine COMPOSITION & FLOW		30	1 - 6	7 - 24	25 - 30		
Routine is unique & well constructed w/ fitting transitions							
Team/Cadet BEARING		30	1 - 6	7 - 24	25 - 30		
Body & facial control, military carriage							
Team/Cadet MARCHING		30	1 - 6	7 - 24	25 - 30		
Dress, alignment and marching proficiency; use of drill floor							
Movement VARIETY		30	1 - 6	7 - 24	25 - 30		
Diversity of movements to display overall excellence							
Movement DIFFICULTY		30	1 - 6	7 - 24	25 - 30		
Routine as presented required MUCH PRACTICE							
Movement PRECISION		30	1 - 6	7 - 24	25 - 30		
Exacting, flawless & meticulous maneuvers – “anti-sloppy”							
Routine SHOWMANSHIP		30	1 - 6	7 - 24	25 - 30		
Flair, style and “wow factor” that turns heads / rivets watchers							
OVERALL IMPRESSION		30	1 - 6	7 - 24	25 - 30		
Subjective score of entire routine as presented							
MILITARY Flavor		40	1 - 8	9 - 32	33 - 40		
Routine proudly befits a military competition							
Total Exhibition Drill Points		400					
*Any score in the POOR category above MUST have details written below							
Judge's Name:							
Notes							
Common: AL - Alignment / DAC- Dress/Alignment/Cover / OS-Out of Step / RA Rifle Angles / IE - Improper Execution / SM - Secondary Movements / B - Bearing							